

LEARNING OBJECTIVES

Children should learn:-

- to consolidate and improve their skills in a creative and problem-solving situation.
- to adapt and transfer appropriate principles of play and tactics.
- to make up rules and be prepared to modify or change them.
- to co-operate and make collective decisions.

YEAR 4 – UNIT 2

PROBLEM-SOLVING AND INVENTING GAMES

UNIT FRAMEWORK

- (a) Eight game situations ranging from simple to more complex problems structured to allow experiences in
 - (i) open games-making and problem-solving
 - (ii) situations with some restrictions
 - (iii) structured situations for solving problems within a limited framework
- (b) These situations allow children varying degrees of problem-solving, decision-making and making up rules.
- (c) Some situations may lead children to reproduce almost exactly a game or activity they have already experienced but it is made different by modifying the rules.
- (d) Questions which may be posed to help children understand principles of play and transfer them.
- (e) A range of situations which allow development of games drawing on the principles, skills and tactics of different “families” of games.

Games concepts and detailed teaching points for any specific skills in this unit may be found in the yellow section at the rear of the manual (*contents pages 256 -257*).

Suggestions for integrating Top Play and Top Sport cards may be found on pages 287 - 298.

EXPECTED LEARNING OUTCOMES

YEAR 4 – UNIT 2

By the end of this unit most children will be able to:-

- (a) negotiate, plan and make collective decisions on the nature, shape and construction of the game.
- (b) select and use skills and tactics appropriate for the type of game.
- (c) understand and transfer principles of play from known games to use in their own game.
- (d) make up rules and be prepared to modify them to make the game more challenging.
- (e) adapt rules in agreement with others.
- (f) work co-operatively in groups of varying sizes (*e.g. 6 and 8*) to organise and keep their games going.

Children should also be guided continuously to:-

- perform the basic skills needed for the game with increasing control and consistency.
- understand and use rules and keep games going without dispute.
- identify aspects of their own and others' play that need improving using appropriate language and suggest practices to help them play better.
- know the importance of warming up and identify activities they could use.