

## MAKING UP A GAME (3 V 3)

## GAME 1

### EQUIPMENT

- (i) Coloured braids to distinguish teams
- (ii) One large ball
- (iii) Four markers to create the playing area



### OBJECTIVE

**TO SCORE 10 CONSECUTIVE PASSES AMONG MEMBERS OF YOUR OWN TEAM. WHEN THE BALL IS INTERCEPTED OR DROPPED, START COUNTING AGAIN.**

### TEACHER'S RULES

- (i) No contact
- (ii) No running with the ball

### TO BE DECIDED BY THE PLAYERS

- (i) How the game is to be started
- (ii) What penalties should be given if a player runs with the ball or **gives** it to a teammate?

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## GAME 2

### EQUIPMENT

- (i) Four skittles for making goals
- (ii) One rugby ball
- (iii) Coloured braids to distinguish teams



### OBJECTIVES

**TO CREATE A GAME WHERE YOU MOVE THE BALL ALONG THE GROUND. HOW MANY GOALS CAN YOUR TEAM SCORE?**

### TEACHER'S RULES

- (i) No contact
- (ii) No holding the ball

### RULES TO BE MADE BY THE PLAYERS

- (i) How do you start the game?
- (ii) What are the penalties for holding the ball and for personal contact?

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